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Thank you.

Apogee Software Ltd / 3D Realms Tech Support

March 2009

<http://www.3drealms.com>

**DUKE NUKEM**™

**3D**



**PLUTONIUM**

**PAK**™

1.4



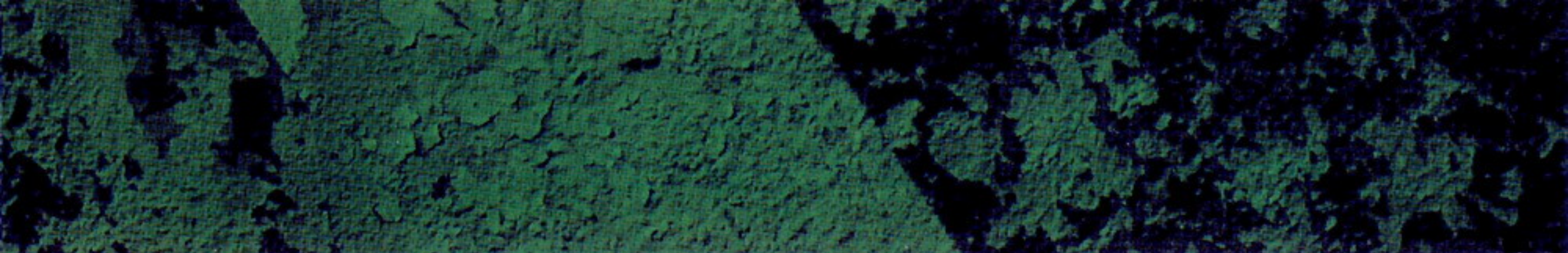
Welcome to **Duke Nukem 3D: Plutonium PAK**. This guide contains information about installation, new features and technical support.

## **INSTALLATION**

The **Duke Nukem 3D:Plutonium PAK** will upgrade your copy of Duke Nukem 3D to the new Duke Nukem 3D:Atomic Edition. For this upgrade to be successful, you must have the full registered version of Duke Nukem 3D v.1.3d.

## **TO INSTALL THE PLUTONIUM UPGRADE**

If you are running Windows 3.1 or Windows 95, you will need to exit to DOS first. From Windows 3.1, click File in the top left-hand corner of your Program Manager window, select Exit Windows.... and then click OK. From Windows 95, click on Start, select Shut Down, and then select Restart in DOS Mode. Note that each time you play you'll have to exit Windows and then switch to the Duke Nukem 3D directory ( by typing CD DUKE3D and then pressing [ENTER] ).

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1. **Place the CD in your CD-ROM drive (typically drive D).**
  2. **Switch to your CD-ROM drive by typing "D:" (if "D" is not assigned to your CD-ROM drive, substitute the appropriate letter) and press [ENTER].**
  3. **Type INSTALL and press [ENTER] to start the installation program.**
  4. **Follow the on-screen instructions to finish upgrading.**

When the Duke Nukem Plutonium upgrade is finished installing, you will be returned to the DOS prompt. You must use the SETUP program to configure the game to your system. To do this, type SETUP [ENTER]. For detailed help on the use of the SETUP program, from your Duke Nukem Plutonium directory, type DN3DHELP [ENTER].

**Minimum System Requirements:** An IBM® or 100% compatible 486 computer with 8MB RAM, a VGA graphics card and a CD-ROM drive.

**Recommended System Requirements:** A 486 DX2/66 (Pentium™ required for SVGA modes) with 16MB RAM, VGA local bus video, CD-ROM drive and sound card

**Supported Input Devices:** Mouse, Joystick or GamePad™ **Supported Graphics:** VGA and SVGA  
**Supported Sound Devices:** SoundBlaster™, Gravis UltraSound™ and others.

## DUKE'S MISSION:

I'll keep this short and sweet, Duke. We've got a new problem here. We thought the alien infestation had been cleared out in your last mission. But one of our operatives captured video of a young woman giving birth to some "thing." The operative was killed, but we suspect that this new alien is a Queen, whose purpose is to build up the alien forces for a new attack. Sorry to abruptly end your vacation, but you're the one guy we can count on when we need some asses kicked. **Good luck, Duke.**



## MICROWAVE EXPANDER

( Press "7" to select/alternate between the Shrinker and the Microwave Expander. )

By emitting microwaves, this weapon will superheat any enemy and cause it to expand until it finally "pops" into a bloody mess. Stand back when this happens, or you, too, will take damage from the explosion. AMMO: Small microwave hardware upgrades with battery pack that give you 20 shots per pack up to a maximum of 50.



## **PIG COP TANK**

These heavily armored riot tanks can take a lot of damage before they finally explode. And when they do, expect to find an angered Pig Cop behind a shotgun, aiming right at your face.



## **PROTECTOR DRONE**

These new aliens are evil in every sense of the word, taking nearly twice the damage of a Pig Cop. So don't expect a single rocket to do the trick. On top of that, they move very fast, jump high, can claw you at close range, and have the nasty ability to emit shrink rays. Their main purpose is to protect their newborn alien Queen, so be very afraid when you meet one.



## ALIEN QUEEN

Data on the Queen is very sketchy at the moment, but here is what we have. Apparently she is laying mass amounts of Protector Drones, and she may be aquatic in nature. Perhaps you will have better luck with her than the past 15 operatives that have failed to report back.

APPROVED  
*Dante Nakamura*

### **DO YOU REQUIRE TECHNICAL ASSISTANCE?**

You are welcome to contact our Technical Support Department for any assistance required. Technical support may be received by calling (972) 278-5655 Monday through Friday between 8:00 a.m. and 6:00 p.m. Central Standard Time. Or fax us at (972) 278-4670, 24 hours a day.

If you prefer to write, send correspondence to:

**3D Realms Entertainment**  
**Technical Support/Game Hints Department**  
**P.O. Box 496419**  
**Garland, TX 75049-6389**

To assist us in providing you with faster service, please be at your computer system when you make the call. Written inquiries should include your system type and accessories and printed copies of your CONFIG.SYS and AUTOEXEC.BAT files.

Developed by



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